

# Nutty Skygen

[Nutty Skygen](#) is an online tool that allows you to easily create a ([skybox](#)) in this way you can create your own background for your game.

- Resolution for images that compose the Skybox
- Rotations
- Size
- Color of the environment
- Sun brightness
- Sun glare
- The same for the clouds, multiple parameters ...
- Etc ...

## **Warning,**

**your browser must support 'WebGL'!**

Once you have completed your Skybox,

Export with Export Images!

You should have all the parts that make up the Skybox ...

Save each image!

The better to rename images, including their parameter for example:

'skybox\_test\_px' for positive X image

'skybox\_test\_nx' for negative X image

... do the same for all images ...

In the Editor, here is how to import the images to your Skybox:

Right texture > skybox\_test\_px

Left texture > skybox\_test\_nx

Top texture > skybox\_test\_py

Bottom texture > skybox\_test\_ny

Front texture > skybox\_test\_pz

[Back texture](#) > [skybox\\_test\\_nz](#)



### *MORE INFORMATION*

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- [Away Builder](#)
- [NormalMap-Online](#)
- [Online Audio Converter](#)
- [Prefab3D](#)
- [External Tools](#)
- [TextureGenerator-Online](#)
- [Vectary](#)

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