Cyberix3D Wiki

Welcome to the Cyberix3D Wiki.

This Wiki is the community effort to gather information and provide a knowledge base to get you started and keep you going with the Cyberix3D game maker. The purpose of the Wiki is to provide a resource for documentation, tutorials, and examples.

Learning Cyberix3D

- The Cyberix3D Editor manual a good reference for all of the Cyberix3D Editor components
- Video Tutorials Learing Cyberix3D from video tutorials

About Cyberix3D

- Showcase show off the most featured games that has been developed with Cyberix3D
- Press release articles from various sites and blogs about Cyberix3D

External tools

- Away Builder a great tool for editing your models, apply textures, animation, and effects before import them into the Cyberix3D Editor
- TextureGenerator-Online a texture generator that you can use online in your browser. This tool
 really comes in handy when you can't find the perfect texture or you lack the skills of a Texture
 Artist.
- NormalMap-Online From the developers of TextureGenerator-Online brings you a tool that
 allows the user to turn textures or height map to Normal maps, Spectacular Maps, Displacement
 Maps, and AmbientOcclusion Maps.
- Online Audio Converter One of the limits with audio in the Cyberix3D engine is size, with Online Audio Converter which is one of many tools on 123Apps you can reduce the quality of your audio allowing you to reduce the size of your audio file.
- Vectary If you can't find the model you are looking for and most 3D modeling programs are hard for you, Vectary is the right tool for you. Vectary is one of the greatest 3D modeling tools out there.
- Nutty Skygen Nutty Skygen is an online tool that allows you to easily create a (skybox) in this
 way you can create your own background for your game.

Credits

- Cyberix3D Team
- Interactive Games

• RedWebGames

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