Cyberix3D Wiki

Welcome to the Cyberix3D Wiki.
This Wiki is the community effort to gather information and provide a knowledge base to get you started and keep you going with the Cyberix3D game maker. The purpose of the Wiki is to provide a resource for documentation, tutorials, and examples.

Learning Cyberix3D

- The Cyberix3D Editor manual - a good reference for all of the Cyberix3D Editor components
- Video Tutorials - Learing Cyberix3D from video tutorials

About Cyberix3D

- Showcase - show off the most featured games that has been developed with Cyberix3D
- Press release - articles from various sites and blogs about Cyberix3D

External tools

- Away Builder - a great tool for editing your models, apply textures, animation, and effects before import them into the Cyberix3D Editor

- TextureGenerator-Online - a texture generator that you can use online in your browser. This tool really comes in handy when you can't find the perfect texture or you lack the skills of a Texture Artist.

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