

Cyberix3D Editor

The Cyberix3D Editor is an online tool for creating 3D and 2D games for the web, mobile, and desktop.

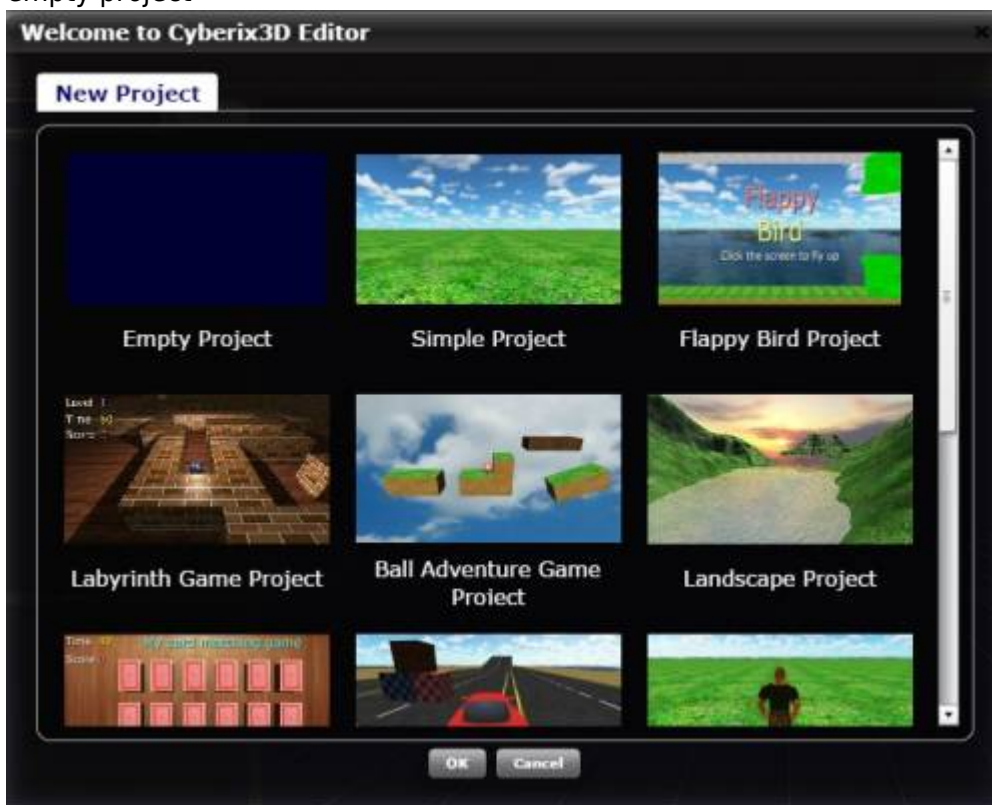
You can access the Cyberix3D editor via this link:

<http://www.gamemaker3d.com/editor>

Or download the new Cyberix3D Desktop program editor here:

<https://www.gamemaker3d.com/files/cyberix3d.zip>

When the editor starts a [Welcome Screen](#) will be shown to let you choose a game template or an empty project



Here is the Cyberix3D Editor screen



- [Editor Menu](#) - Let you do all the administrative actions and more like saving, loading, exporting, publish a project, etc...
- [Code Blocks](#) - The code block which builds your game / program. With different combination of code blocks, you can achieve different types of games.
- [Workflow](#) -
- [Properties](#) -
- [Game Area](#) -
- [Control Bar](#) -
- [Gizmo](#) -

BugFix

From: <https://wiki.gamemaker3d.com/> - **Cyberix3D Wiki**

Permanent link: <https://wiki.gamemaker3d.com/editor:start?rev=1597262024>

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