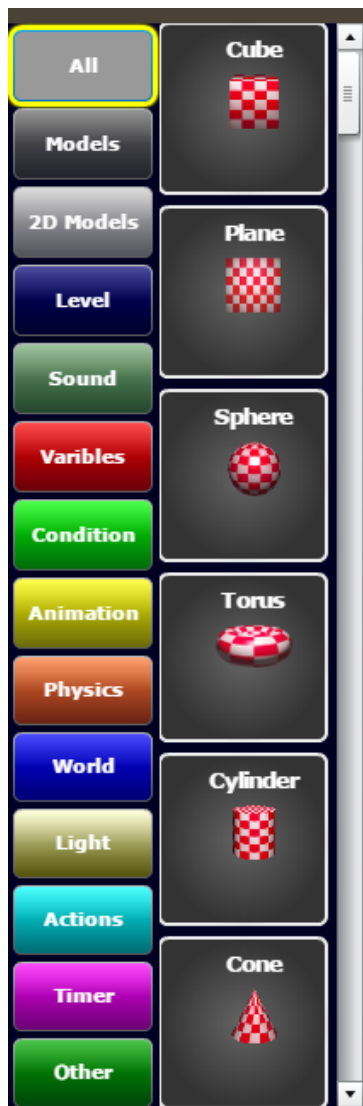# Code Blocks

The Code Blocks are the fundamentals elements that build your game.
There are different types of Blocks for designing and coding your game.
In order to add a block to your game, just drag it from the Code Blocks to your Workflow or Game Area.
In the left side of the blocks, you have a block categories list. You can display all the blocks by choosing "All" or select specific category from the list.
Follow the explanation of every block for understanding how to use it to build your game.