

Wait

The Wait Code Block is another time command that allows you to set the seconds to be played back in a loop within the one action. example every 6 seconds the variable will increase to a [value](#)



MORE INFORMATION

- [Timeout](#)

From:
<https://wiki.gamemaker3d.com/> - **Cyberix3D Wiki**

Permanent link:
<https://wiki.gamemaker3d.com/editor:blocks:timer:wait>

Last update: **2018/01/05 05:55**

