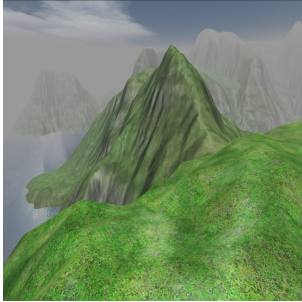# Fog

The fog is another type of indispensable light that is used for those games that we want to have a better visual quality in the environment, thus giving a better effect and a pleasant atmosphere. The fog to make a new type of light, must be applied to the material, we can adjust the colors of the fog to different textures of the objects, or a single fog for all, At the moment you can only make mists of a single color

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Last update: **2018/11/28 18:28**