

# Remove

The **Remove** code block removes what ever coding it is placed into.

The remove command has no parameters but you can execute it when comparing a [variable](#) with the [\(if\)](#) command

You can delete only [images](#) and 2d and 3d [models](#)



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- [Function](#)
- [On Ready](#)
- [Plugin](#)
- [Restart](#)
- [Rotate Towards](#)

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